

Lionel Di Scala – Compositing Artist / Digital Artist

📍 **Location:** Tenerife, Canary Islands, Spain
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Profile

Compositing Artist and Digital Artist with over 17 years of experience in visual effects and digital imagery, including 5+ years specialized in **Nuke compositing for film, TV, and animation.**

Skilled at integrating CG, live-action, and FX elements to create seamless and cinematic visuals.

Based in the Canary Islands, available for **remote or on-site collaboration across Europe and internationally.**

"Crafting cinematic imagery through light, precision, seamless and stylized cinematic visuals."

Professional Experience

Wirestock — Photo editor

📍 Remote | November 2025 – Present

- Photo Editing

Fiverr — Digital Artist

📍 Remote | May 2025 – Present

- Video Editing - Color Grading - Plate Cleanup - Audio Editing

22 Dogs VFX — Compositing Artist

📍 Santa Cruz de Tenerife, Canary Islands | Dec 2023 – Mar 2025

- Feature films: *Criminal Squad – Pantera, El lugar de la otra, La dolce villa*
- Seamless integration of CG and live footage, advanced keying and color matching, Cleanup Restore Plate

B-Water Animation Studios — *Compositing Artist*

📍 Tenerife, Spain | Sep – Dec 2023

- TV series *Ghosts of Ruin*
- Worked on multi-layer 2D/3D compositing, lighting balance and 2D FX Integration

UFX Studios — *Compositing Artist*

📍 Paris, France | Mar – Apr 2023

- TV series *Franklin*
- Seamless integration of CG and live footage, advanced keying and color matching, Cleanup Restore Plate

Digital District — *Compositing Artist*

📍 Paris, France | Oct 2022 – Mar 2023

- Feature films: *L'Abbé Pierre*, *Les Blagues de Toto 2*
- Commercials: *Volvic Agosto*
- Seamless integration of CG and live footage, advanced keying and color matching, Cleanup Restore Plate

Mathematic Studio — *Compositing Artist*

📍 Paris, France | Jun – Aug 2022

- TV series *The End is Nye*

In Efecto Atlantis — *Compositing Artist*

📍 Tenerife, Spain | Jul 2021 – Jun 2022

- TV series *Tara Duncan* (animation)
- Worked on multi-layer 2D/3D compositing, lighting balance and 2D FX Integration

BUF Compagnie — *VFX Generalist / Artist*

📍 Paris, France | 2007 – 2012 & 2018 – 2020

- Feature films: *Babylon A.D.*, *Arthur & the Invisibles 2/3*, *Speed Racer*, *Enter the Void*, *Thor*
 - Roles: modeling, lighting, rendering, matchmoving, compositing
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Skills & Tools

Compositing: Nuke, DaVinci Resolve Fusion, After Effects

Design & 3D: Photoshop, Cinema 4D, 3D Projection, Lighting & Rendering

Pipeline / Tracking: Shogrid, Ftrack, Mocha

AI Tools: Weavy / AI-assisted compositing & look dev

Soft Skills: Detail-oriented, reliable under deadline, strong sense of cinematic lighting

Education

Advanced Nuke Training — Artwork-VFX, Paris (2020)

Higher National Certificate — Image, Nîmes (2012)

Higher National Certificate — Objectif 3D, Montpellier (2007)

Languages

French – Native | English – Fluent | Spanish – Professional

